## MadGraph/MadEvent

## Getting ready for the uncertain future...

Michel Herquet - NIKHEF TH

MC4LHC Readiness Workshop

## Ready? For what?



## Ready? For what?

NLO Exy. sofware Tery exotic

Multi-jet samples
Exotic modsls

Decery crariss
Real corrections

models

## Effective theories

Advanced analysis techniques

Cluster/Grid computing
decay fackages

Testing / robustness

MATrix
li:I:M1:WIS

User Interface

## Short term plan



## Short term plan



# Core code: MadGraph v5 

[J. Alwal, M. Herquet, F. Maltoni, O. Mattelaer, T. Stelzer]

*Development strategy

* Structure
* Innovations
* Benchmark v4 versus v5


## Development strategy

* Use the "eXtreme Programming" software engineering scheme:
* "Bazaar" design (features first, structure after)
* Pair programming (two brains, one computer)
* Systematic testing (unit, acceptance, parallel)
* Planning game (dynamic feature list, short release plan)
* Intensive use of Distributed Versioning (Bazaar+Launchpad) and collaborative tools (wikis, ...)


## Development strategy (ctd.)

* Programming language: Python
* (Very) high level (Object Oriented, functional programming, ...)
* Easy to learn / write / maintain and concise (x4 compared to F77)
* Easily available on all platforms and no compilation required
* Slow, but fast standard library (99\% of calculations) and easily expandable


## Structure (MadGraph)

* Abstract and dissociate layers: input $\rightarrow$ parser $\rightarrow$ object $\rightarrow$ calculation $\rightarrow$ object $\rightarrow$ parser $\rightarrow$ output
* Modern architecture:
* madgraph/ The main library, divided into modules (core, iolibs, interfaces, ...), usable as any Python library
* tests/ Various test suites
* apidoc/ Automatically generated documentation


## Innovations

* User friendly command line interface (a la ROOT)
* Completely new diagram generation algorithm
* Makes optimal use of model information
* Deal with multiprocesses very efficiently (keep track of discarded combinations, ...)
* Completely new HELAS call generation algorithm ( $90 \%$ less calls for critical cases!)
* Generic and "smart" new color calculation library
* New, faster and generic diagram drawing library
* Matrix elements outputs: Standalone, MadEvent v4, ... and more!
* ... and (much) more to come !!!


## Benchmarks



## Short term plan



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New physics models

* The new FeynRules interface
* Generic color structures
* Generic Lorentz structures


## The new FeynRules interface

[C. Duhr, D. Grellscheid, M. Herquet, W. Link, O. Mattelaer]

* Full use of Object Oriented notation (in Python)
* Lists of particles, interactions, coupling expressions, parameters (internal and external), but also color and Lorentz structures!
* Not restricted to MadGraph, easy to extend
* The most ambitious Lagrangian-to-MC interface up-to-date, first step towards unprecedented BSM possibilities

```
vertices[0] = {
    'particles':[u, u, g],
    'color':[ 'T(a3,i2,i1)', ...],
    'lorentz':[ L1, L2, ...],
    'couplings':[ (0,0):'g1', (0,1):'g2', ...],
    'orders':['QCD', ...]
    }
```


## Generic color structures

* Color is now completely generic (tested SM $2 \rightarrow 2,2 \rightarrow 3$ ):
* The color structure of a vertex is described inside the model using a textbook notation, e.g.:

$$
\begin{aligned}
& \text { 'color': [[f(0, 1, -1),f(2, 3, -1)], } \\
& {[f(2,0,-1), f(1,3,-1)],} \\
& [f(1,2,-1), f(0,3,-1)]]
\end{aligned}
$$

* The full color factor associated with a diagram is simplified using (easy to implement and modify) simple rules, e.g.,

$$
\begin{aligned}
& f(a, b, c)=-2 \operatorname{Ir}(a, b, c)+2 \operatorname{Tr}(c, b, a) \\
& \operatorname{Tr}(a, x, b) \operatorname{T}(c, x, d, i, j)= 1 / 2(\operatorname{T}(c, b, a, d, i, j) \\
&-1 / \operatorname{Nc} \operatorname{Tr}(a, b) \operatorname{T}(c, d, i, j))
\end{aligned}
$$

to build the color basis and color matrices for squared amplitudes

## Generic Lorentz structures

[P. de Aquino, W. Link, O. Mattelaer]

* Lorentz is now completely generic (tested SM $2 \rightarrow 2,99 \%$ of SM $2 \rightarrow 3$ yesterday!):
* The color structure of a vertex is described inside the model using a textbook notation, e.g.:
'Structure':[complex(0,1)*Gamma(1,2,'a')*ProjM('a',3)]
* The corresponding optimized "HELAS" routines are produced automatically

```
SUBROUTINE VERTEX1_111(C,V1,F2,F3,VERTEX)
IMPLICIT NONE
DOUBLE PRECISION C
DOUBLE COMPLEX V1(6)
DOUBLE COMPLEX F2(6)
DOUBLE COMPLEX F3(6)
DOUBLE COMPLEX VERTEX
VERTEX = C*((F3(4)*V1(1)gra*F2(2))+(F3(4)*V1(4)*F2(2))+(F3(4)*V1(2)
s*F2(1))+1.*(0,1.)*(F3(4)*V1(3)*F2(1))+(F3(3)*V1(2)*F2(2))
$ +-1.*(0,1.)*(F3(3)*V1(3)*F2(2))+(F3(3)*V1(1)*F2(1))+-(F3(3)
S *V1(4)*F2(1))+(F3(2)*V1(1)*F2(4))+-(F3(2)*V1(4)*F2(4))
$ +-(F3(2)*V1(2)*F2(3))+-1.*(0,1.)*(F3(2)*V1(3)*F2(3))+-(F3(1)
s*V1(2)*F2(4))+1.*(0,1.)*(F3(1)*V1(3)*F2(4))+(F3(1)*V1(1)*F2(3))
S +(F3(1)*V1(4)*F2(3)))
END
```


## Short term plan



## Short term plan


*NLO calculations

* Matching/merging ME/PS


## NLO: the problem

NLO

$=$
$\sigma^{\mathrm{NLO}}=$

## NLO: the problem

NLO Virtual

$\sigma^{\mathrm{NLO}}=\int_{m} d^{(d)} \sigma^{V}+$

## NLO: the problem



## NLO: the problem

$$
\sigma^{\mathrm{NLO}}=\int_{m} d^{(d)} \sigma^{V}+\quad \text { Virtual }
$$

## [V. Hirschi, R. Pittau, M. V. Garzielli; R. Frederix]

* Two (complementary) approaches:
* Use MG to generate diagrams and calculate n+2 amplitudes to build the NLO result (CutTools technique), $\mathrm{e}+\mathrm{e}-\rightarrow 2$ and 3 jets already checked. Advantages: valid for any BSM model

* Rely on external tool(s) (BlackHat, Rocket, Golem, ...) using the Binoth-LHA accord (see Rikkert's talk). Various e+e- and hadronic processes checked. Advantage: strong optimization possibilities.
* Two approaches:
* MadDipole: Catani-Seymour dipole substraction scheme, standalone implementation (TH), cancellation of singularities checked, and dipoles checked against MCFM
* MadFKS: Frixione-Kunszt-Signer substraction scheme, integration is available (TH +PH ), cancellation of singularities checked + see Stefano's talk
* Both: usable both for SM and BSM processes, and for massless and massive external particles


## ME/PS Matching

* Matching schemes implemented with Pythia: kT and cone jet MLM schemes, new "shower kT" scheme
* Both $\mathrm{Q}^{2}$ - and pT-ordered Pythia parton showers
* Extensively validated, W+jets compared with other generators and Tevatron data
* Allows matching in most SM and BSM processes

Jet resolution for 1 to 2 jets


Cutoff (unphysical)

# Matching for BSM processes <br> [J. Alwall, S. de Visscher, F. Maltoni] 

600 GeV gluino pair production at the LHC


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*MadWeight: Matrix Element methods
*MadOnia: Onium production

* MadGraph on a graphic card
*Mass production


## MadWeight

[P. Artoisenet, V. Lemaitre, F. Maltoni, O. Mattelaer]

* Tool to find matrix element weight of exp. events for (almost) any process in any model:


Phase space integration using automatic change of variables aligned with peaks


Find likelihood for model parameters (here top mass)

## MadOnia

## [P. Artoisenet, F. Maltoni, T. Stelzer]

* Production of quarkonium events at tree level within non relativistic QCD
* Example of application: $\Upsilon+$ jets in hadron collisions


(d)


## MadGraph on a graphic card

 [K. Hagiwara, J. Kanzaki, N. Okamura, D. Rainwater, T. Stelzer]* Use a graphics processing unit (GPU) for fast calculations of helicity amplitudes
* New HELAS in CUDA library, HEGET, and convertor for MG
* First studies for QED and QCD processes
* Impressive speed improvements (x 20-150)




## Mass production

* "Gridpack" version of MG/ME:
* Completely frozen, self contained package for a given process/set of cuts (only inputs: number of events and random seed)
* Designed to be sent over the Grid
* Public library of several SM backgrounds (jets, W,Z+jets, tops+jets,...) available and validated (matching,...). Currently $\sim 100$ gridpacks for 10 and 14 TeV .
* Used for massive production of SM backgrounds by the CMS collaboration


## Timeline

# Sept 09 Dec 09 Mar 10 June 10 Sept 10 Dec 10 

MG
ME
BSM
NLO V
NLO R
Tools

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## Timeline

|  | Sept 09 Dec 09 Mar 10 June 10 Sept 10 Dec 10 |
| :---: | :---: |
| IC | MadGraph v4 |
| Mig | Development phase v5 Release core MG v5 |
| ME | MadEvent v4 |
|  | Start dvlpt. ME v5 |
| BSM |  |
| NLO V |  |
| NLO R |  |
| Tools |  |

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## To bring back home...

*MG/ME v4 is now a mature, well established and stable code coming with several features for BSM and QCD physics, and numerous peripheral tools

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*MG/ME v4 is now a mature, well established and stable code coming with several features for BSM and QCD physics, and numerous peripheral tools

* MG / ME v5 is behind the corner, with important and unprecedented improvements in all directions. Stable release of core MadGraph v5 by summer.

Thanks!

