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Jet Reconstruction in Heavy Ion collisions

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> Paper in collaboration with J. Rojo, G. Salam and G. Soyez To appear soon

> NB. Some of the numbers will likely be slightly different in the paper. Qualitative behaviour and conclusions will however be the same

Hard jets and background



Can we 'reconstruct' the hard jets?

We apply the jet area/median method

(MC, Salam, arXiv:0707.1378)

Hard jets and background

How are the hard jets modified by the background?

Susceptibility (how much bkgd gets picked up)

Resiliency (how much the original jet changes)

Hard jets and background

MC, Salam, arXiv:0707.1378 MC, Salam, Soyez, arXiv:0802.1188

Modifications of the hard jet





Reconstruct the momentum the hard jet would have without the background:

MC, Salam, arXiv:0707.1378

$$p_{\mu,jet}^{sub} \equiv p_{\mu,jet} - \rho A_{\mu,jet}$$

(subtracts background, fluctuations and back-reaction remain)

Quality measures

Offset

$$\langle \Delta p_t \rangle \equiv \langle p_t^{AA,sub} - p_t^{pp,sub} \rangle$$

Dispersion

$$\sigma_{\Delta p_t} \equiv \sqrt{\langle \Delta p_t^2 \rangle - \langle \Delta p_t \rangle^2}$$

Small offset and dispersion will indicate a good reconstruction

Background determination

P_{ti} / A_i [GeV]

In order to subtract the background, one must first determine it Proposal in 2007 paper (MC, Salam, arXiv:0707.1378)

- either, choose a region in rapidity-azimuth plane where the background is uniform
 - calculate ρ (pt per unit area) as

$$\rho \equiv \text{median} \left[\left\{ \frac{p_t^{jet}}{\text{Area}_{jet}} \right\} \right]$$

 or, account for rapidity dependence of background by fitting a quadratic function to p_{t,jet}/Area_{jet} distribution



This way to account for rapidity dependence of background turns out to be insufficiently accurate Matteo Cacciari - LPTHE ICHEP - July 22, 2010

Adapt the median method to a varying background

Background determination: the ranges

Ranges can now be *fixed*, or *local* (tied to a jet's position)



Choose a range such that you expect the background to be uniform within it, place it where you need it. Use median operation within each local range of interest

A range should be **not too large** (to avoid non-uniformity of background) **nor too small** (to have sufficient statistics for the median operation). We find Area_{range} $\geq 25R^2$ to be a reasonable lower limit

The IRC safe jet algorithms							
kt	$SR \\ d_{ij} = \min(k_{ti}^2, k_{tj}^2) \Delta R_{ij}^2 / R^2 \\ hierarchical in rel P_t$	Catani et al '91 Ellis, Soper '93	NInN				
Cambridge/ Aachen	$SR \\ d_{ij} = \Delta R_{ij}^2 / R^2 \\ hierarchical in angle$	Dokshitzer et al '97 Wengler, Wobish '98	NInN				
anti-k _t	$SR \\ d_{ij} = min(k_{ti}^{-2}, k_{tj}^{-2})\Delta R_{ij}^{2}/R^{2} \\ gives perfectly conical hard jets$	MC, Salam, Soyez '08 (Delsart, Loch)	N ^{3/2}				
SISCone	Seedless iterative cone with split-merge gives 'economical' jets	Salam, Soyez '07	N ² InN				
We call these algs 'second-generation' ones							
All are available in FastJet, <u>http://fastjet.fr</u>							

(As well as many IRC unsafe ones)

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Cover of EPJ C



Cambridge/Aachen with filtering

Butterworth, Davison, Rubin, Salam, arXiv:0802.2470

An example of a **third-generation** jet algorithm



Cluster with C/A and a given R

Undo the clustering of each jet down to subjets with radius X_{filt}R

Retain only the **n**filt hardest subjets

Idea: filter out soft background, retain hard core

(for this work we'll be using $x_{filt} = 0.5$, $n_{filt} = 2$)

Background determination: the median

MC, Salam, arXiv:0707.1378



•Should be used only with algorithms like k_t or Cambridge/Aachen (but the subtraction can then be performed on jets of any algorithm)

•Works on **an event-by-event basis** (this removes many fluctuations)

•One can also explicitly remove the hard(est) jet(s) before taking the median, to reduce a potential bias from the hard jets in the event





Typical values (depend on model):

Hydjet vI.6	$dN_{ch}/d\eta _{\eta=0}$	ρ (GeV) (y=0, 0-10%)	σ (GeV)
RHIC	658 (0-6%)	100	8
LHC 5.5 TeV	1570 (0-10%)	310	21

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How do the different algorithms fare in jet reconstruction?

Offset
$$\langle \Delta p_t \rangle \equiv \langle p_t^{AA,sub} - p_t^{pp,sub} \rangle$$
Dispersion $\sigma_{\Delta p_t} \equiv \sqrt{\langle \Delta p_t^2 \rangle - \langle \Delta p_t \rangle^2}$

Reconstruction efficiency

A jet reconstructed in the full event is considered **matched** to a hard jet if the constituents common to both the hard and the full jet make up at least 50% of the transverse momentum of the constituents of the hard jet



Δp_t distributions in PbPb at LHC









Back-reaction

"How (much) a jet changes when immersed in a background"

Without background

With background



Back-reaction

MC, Salam, Soyez, arXiv:0802.1188



Anti-kt jets are much more resilient to changes from background immersion



Dispersion of Δp_t



- C/A(filt) markedly better, as a consequence of its smaller effective area
- \bullet Dispersions increase at large $p_t,$ probably as a consequence of a larger dispersion of back-reaction
- \bullet anti-k_t remains fairly constant ('resiliency'), and eventually becomes better at large p_t

Robustness

Centrality

No significant changes in other classes or non-central events (dispersion of course decreases with decreasing background)

Quenching

Using PYQUEN and Q-PYTHIA we observe a degradation of the Δp_t offset for C/A(filt) at large p_t at the LHC (but still only a 2% effect at 500 GeV)

Note however that the results for quenching my depend significantly on the simulation used.

Conclusions

Jet area/median method for background determination and subtraction successfully applied to heavy ion collisions at RHIC and LHC: high efficiency, small or almost zero $<\Delta p_t >$ offset

Each different jet algorithm has characteristics which affect the subtraction in specific ways (e.g. back-reaction)

Irreducible dispersions are left, and may of course play an important role in measurements like the inclusive cross section (fakes rate). Their size also depends on the algorithm used.

 \bigcirc anti-k_t turns out to have the safest smallest offset, filtering algorithms have the smallest dispersion (but may be more affected by quenching)

Extra material



While jet clustering is a deterministic procedure (though one must still choose a jet definition), background subtraction is less well-determined

A number of not fully clear-cut choices must be made:

- Where to estimate the background (i.e. which range)
- **How** to estimate it (for instance, subtract hard jets?)
- Which jet algorithm to use (privilege small bias or small dispersion?)

Making the "proper" choice is as much a matter of art (i.e. experience) as of science, and depends on what you want to do

Having many algorithms and techniques at one's disposal will allow better tuning of procedure with aim

Ranges



Intrinsic ambiguity mostly of order 1-2 GeV on Δp_t

The local ranges perform similarly, the exclusion of hardest jets helps a little, the global range also performs fairly well here thanks to the limited rapidity coverage

The IRC safe algorithms

	Speed	Regularity	UE	Backreaction	Hierarchical substructure
k _t	000	Ţ	$ \mathbf{T} \mathbf{T} $		\odot \odot
Cambridge /Aachen	000	Ţ	Ţ		\odot \odot \odot
anti-k _t	0000	☺ ☺	♣/☺	☺ ☺	×
SISCone	\odot	•	000	•	×